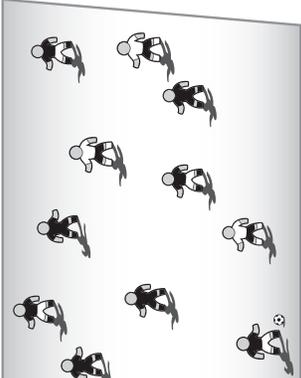
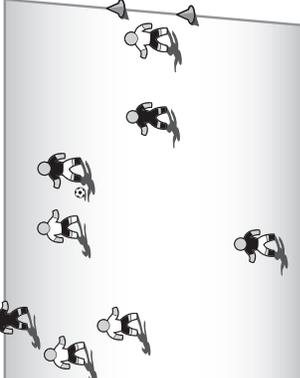
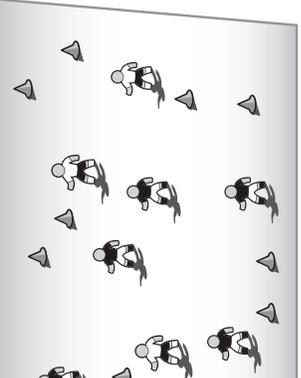




NATIONAL YOUTH LICENSE
U16 LESSON PLAN
Vision Support

A author — Vince Ganzberg — DOC Indiana



ACTIVITY	DESCRIPTION	DIAGRAM	COACHING POINTS
<p>1. Warm-up</p>	<p>Three colors passing in an area have three different groups of colors. Have one ball to start. Instruct each color that they must pass to another color yet receive from a third color. For example: Reds pass to Greens, Greens pass to Yellows, and Yellows pass to Reds. After a little bit add a second and third ball.</p>		
<p>2. 1st Activity 3v3v3</p> <p>3 Teams of three. One of the colored teams is the defending team. The other two teams are trying to see how many passes they can get against the defending team.</p>	<p>The two attacking teams are counting the total number of passes in a time period. When the defense wins the ball or the attacking team plays out the ball, they keep the ball from the two attacking teams. It is then up to the attacking teams to win the ball back and keep possession. To work on vision and support, tell the attacking teams that they cannot pass the ball to their own color. They must pass the ball to another color, like the warm-up. Another variation is to put a touch restriction on like 1-2 touch.</p>		
<p>3. 2nd Activity Multi Goals</p> <p>Two even teams of 5-8 players. Make small goals around a half field area with cones. Make one more goal than each team has players.</p>	<p>So if there are teams of six, have seven small goals scattered around half a field. This is a familiar possession game in which a point is scored when a team plays the ball thru a coned goal to another teammate. A bonus point is scored if the ball gets thru a coned goal to a teammate who then plays one touch to a third player. Could also make this way the only way to get a point if your emphasis is getting support.</p>		



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<p>4. 3rd Activity 5v5 plus two</p> <p>Play five aside to two goals. Two teams of seven players. Play to two goals. Each team has two target players on their attacking end line.</p>	<p>Before a goal can be scored, the attacking team must play the ball to one of their two target players who then only have one touch to play the ball back in the field to their own team. Could play that whomever plays the ball to the end target must replace them. The target player then plays the ball in and can join their teammates on the field.</p>		
<p>5. 4th Activity Play 7v7 Plus two to Goals</p> <p>Play 7v7 and have two plus players who are always with the attack. The plus players are now on the field.</p>	<p>To work on possession, vision, and support limit the plus player to one touch while everyone else has two touches. First team to three wins.</p>		
<p>6. Concluding Activity</p> <p>Play 8v8-11v11</p>	<p>Could put a touch restriction on them like 1-2 touch, but one of my favorite twists is to make them play silently, no dapping, hooting, hollering, etc. A fter a bit, then play normally</p>		
<p>This session is geared for the advanced-level player about the ages of 14 and up. The technical ability to play 1-2 touch, possessing a good first touch, and the ability to receive under pressure is something for you to consider if you are to do this type of training session with your players.</p> <p>The purpose is to work on player's vision and getting support in order to have more productive possessions. This training session also works on speed of play</p>			